IEEE CCNC 2013 to Profile Entire Range of Emerging Consumer Communication and Networking Products & Applications from January 11 – 14 in Las Vegas, Nevada
"Call for Papers" Deadline Ends August 1, 2012 for Original Research Highlighting the Latest Home & Consumer Networking Technologies

New York, NY (June 20, 2012) -- The IEEE Consumer Communications and Networking Conference (CCNC 2013) will hold its 10th annual event dedicated to the worldwide advance of wireless and wireline consumer networking technologies and applications from January 11 – 14, 2013 in Las Vegas, Nevada. Held immediately after the 2013 International Consumer Electronics Show (CES), IEEE CCNC was specifically organized by the IEEE Communications Society (ComSoc) to drive the development of global consumer electronics technologies that will one day provide access to information anytime, anywhere, regardless of time or location.

"Over the past decade, IEEE CCNC has gained international recognition for the delivery of cutting-edge presentations that explored nearly every technological area ranging from cognitive and peer-to-peer networking to the designer services and tools used to ensure ease-of-use, security and stunning interactivity," says General Chair**,** Eunsoo Shim, Samsung Electronics Co. LTD, Korea . "The process is currently underway to ensure the finest minds in consumer communications research and development are included in this year's dais of noted presenters and leading global authorities. We anticipate another stellar year of presentations highlighted by the demonstrations of only the newest applications and services."

All industry professionals interested in presenting unpublished technical session papers at IEEE CCNC 2013 are encouraged to visit www.ieee-ccnc.org/2013 for conference details and "Call for Paper" guidelines. The deadline ends August 1, 2012 for original technical paper submissions citing the latest developments, technical solutions and novel applications in home and consumer networking as well as enabling technologies and services. Submissions are presently being considered from within the areas of:

- Mobile Device, Platform and Applications
- Social Networking & Social Media
- Wireless Communications & Networking
- Peer-to-Peer Networking and Cloud-based Content Distribution
- Multimedia Networking, Services and Applications
- Smart Spaces and Sensor Networks
- Security, Content Protection and DRM
- Vehicular Communications and Networking: V2V, V2I, V2R and V2U
- Green Communications and Computations
- eHealth, Ambient Assisted Living
- Telepresence & Tele-robot

- Intelligent and Emotion-oriented Computing
- 3D Imaging, Processing, Communication and Display

In addition to its technical agenda, IEEE CCNC 2013 is also scheduled to host hundreds of keynotes, business panels, workshops, tutorials, demonstrations and work-in-progress presentations in an open, informative environment offering researchers, developers, and academia the ability to discuss new worldwide innovations and practices. During the course of last year's event, nearly 400 addresses and presentations highlighted topics such as "Smart Homes: Artificial Intelligence in the Home and Beyond," "Digital Entertainment, Networked Virtual Environments and Creative Technology," "Digital Rights Management Impact on Consumer Communications," "Multimedia Communications Over Emerging Networks," "Social Networks and TV Toward Connected & Social Experiences," "Mobile Human Activity Recognition Systems" and "Emergency Rescue Evacuation Support Systems in Panic-type Disasters" and "Communications for Deaf-blind People."

For more information on IEEE CCNC 2013 including registration details please also contact Heather Ann Sweeney of the IEEE Communications Society at h.sweeney@comsoc.org or visit www.ieee-ccnc.org/2013. Webcasts highlighting numerous IEEE CCNC 2012 sessions including **"Low Power, Short Range RF Mesh Network Communications and Emerging Residential Applications," "Inter-Vehicular Communication: Standards, Protocol Design, and Integrated Security Metrics"** and **"Future Multimedia Networking"** are currently available for viewing on the conference website.

The IEEE Communications Society has over 50,000 members and is the second largest of IEEE's 38 technical societies. Founded in 1952, IEEE ComSoc is recognized as a major international forum for the exchange of ideas on communications and information networking. The society is also an international sponsor of global publications, conferences, certification and educational programs, local activities, technical committees and standardization projects.

# # # #